The Road to AmiGO 2

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Away from MySQL

We have been using an increasing number of tricks, extensions, and caches to keep the performance at an acceptable level. Things have to change...

- Complicated queries: enrichment, subsets, search, reports, etc.
- Data: ~1,500,000 -> ~13,000,000 -> ~80,000,000 -> ???
- Providing services

Into Solr

Introducing Solr

- A specialized HTTP server over the Lucene document store
- A common document-oriented approach (Lucene; similar to QuickGO)
- All of your data with just a URL

Why You Might Care

AmiGO 2 has greatly increased in flexibility, speed, and development turnaround time over SQL.

For example: a deep text search from ~30s. down to ~0.3s.

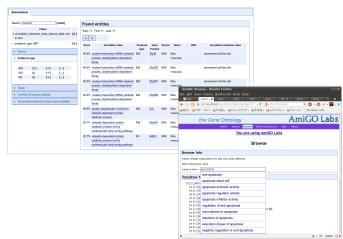
It has also made things that were previously not feasible easy to do. For example:

- Very fast searches, even for previously impossible topics
- Widgets for search, graphs, etc.
- Easier direct calculations (counts, information content)
- Easy third-party use (data and clients)

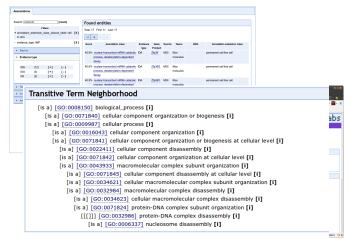
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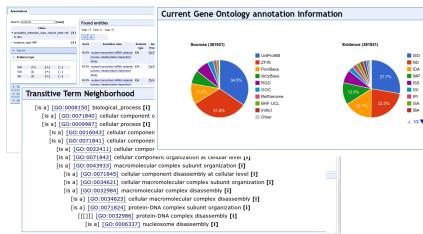
AmiGO 2



AmiGO 2



AmiGO₂



Secondary Tools

- Term Enrichment and Mapper/Slimmer
 - Being moved to Galaxy
- The Birds
 - GOOSE (SQL environment) not going anywhere for a while
 - Gannet (Solr environment) now included in AmiGO 2.
- New reporting tools
 - Scripting and remote use now possible

What We Have to Do

- Finishing up...
- Figuring out deployment
- Education and beta

Information and Demo

AmiGO 2 wiki and demo site



